

QUALITIES AND SKILLS OF THE GRADUATES



- Thinking creatively and critically in the definition and solution of problems.
- Internalizing the sustainability principles.



- To be able to create innovation by following the novelties.
- To have the ability to produce and apply designs that respond to functional, aesthetic, cultural and technical needs.

- To be able to carry out studies and practices to increase the quality of life.
- To be able to use written, visual, electronic and graphic expression techniques and tools effectively in the studies.



- To have the knowledge and skills to compete at national and international levels.
- To be able to use experiences about architectural thought by understanding historical, cultural and social data. To have the awareness for historical environmental protection.



- To comprehend environmental, cultural and economic sustainability; to have sense of responsibility towards society and ethical values.
- To comprehend the multi-disciplinary and multi-actor quality of the architectural profession, to be apt to teamwork.



- To provide food and beverage management by mastering modern and classical cooking methods.
- To master world and Turkish cuisine, to ensure the development of cuisine culture.

PRIVILEGES OF BEING A MEMBER OF ISTINYE

A Strong Academic Staff

Convenience of Doing Minor and Double Major

Research Laboratories Which are Competing with the World in the Field

Intensive Language Education (English)

University Culture That Supports Entrepreneurship

Opportunities Supporting Cultural and Social Development

Research and Production Oriented University Culture

Opportunities for International Education

NONA To Have a Head Start to the Career Life by Receiving Diploma from Istinye University

Opportunity to Take Courses from the Leading Names in the Field

Opportunities for Continuous and High Rates of Scholarships

Up-To-Date Curriculums Designed by Consulting the Delegates of the Industry

Student Centred Campus Life Enriched with the Activities

Rich Library and Online Access

Efficient Distance Education Platform

Learning by Experience

ISU | ISTINYE UNIVERSITY
I S T A N B U L

FACULTY OF FINE ARTS, DESIGN AND ARCHITECTURE





Prof. Güzin Kaya
Faculty of Fine Arts, Design and Architecture Dean

The Faculty of Fine Arts, Design and Architecture was built with the aim of raising active individuals in the world of tomorrow and the international expansion of our educational programs. It is our primary goal to raise well-equipped individuals who have professional skills, knowledge and intellectual knowledge; who adapt to rapidly developing innovations, social evolution and the environment of uncertainty that is increasingly recurring.

We continue our education in design studios, informatics laboratories, digital model production laboratories or application kitchens providing individual working and special for the related department, with professional academics who are successful in their fields, with the most up-to-date technical equipment.

AT THE FOCUS OF ART, DESIGN AND TECHNOLOGY

INNOVATIVE, CREATIVE AND ETHICAL INDIVIDUALS / THE INCREASING IMPORTANCE OF DESIGN

Design is the common area of the departments in the Faculty of Fine Arts, Design and Architecture. Design is the most effective means of creating innovations, solving problems, competition (creating added value), improving the quality of life; in short meeting the expectations of the 21st century society. It is a cultural and social activity at the same time. In this context, our faculty aims to raise versatile designers (graduates) who research, think critically, develop and discuss new perspectives, produce creative solutions, combine the artistic and technical dimensions of design and application processes, as well as consider the economic, environmental and social dimensions.

EXPERIENCED ACADEMICS

Academic staff assures the quality of education. Experienced and dynamic academic staff who carry out education, research and practice together, are the assurance of our faculty. The staff is composed of academics supported by innovative young people, and prominent professionals in their fields.

ORIGINAL AND FREE EDUCATION ENVIRONMENT WITH STRONG TECHNICAL INFRASTRUCTURE

The education model according to the departments is provided by a unique and free educational environment for individual and group work, with the necessary infrastructure in which the practice-based learning approach can be realized so the trainings can be carried out in studios, workshops, practice kitchens and laboratories. In addition to an innovative education supported by advanced technology for our students, we offer an environment that supports their personal development.

ARCHITECTS, DESIGNERS AND CHIEFS SOUGHT AT NATIONAL AND INTERNATIONAL LEVELS (EDUCATION IN INTERNATIONAL STANDARDS)

In our faculty, it is internalized that the graduates are raised as professionals sought at national and international levels. The education programs of our departments have been prepared by researching national and international standards and by taking into account the criteria for accreditation. It is essential for our students to acquire knowledge and skills that can compete at a global level, to develop and implement appropriate strategies by constantly following the developments. So strengthening access to international education networks is important for those purposes.



INTERIOR ARCHITECTURE AND ENVIRONMENTAL DESIGN

(TURKISH)

Department of Interior Architecture and Environmental Design trains professionals who create living spaces within the current technology, have a holistic design perspective including the practical and application stages of design; with its education system that encourages creative thinking. Design studio focused conceptual and applied courses has been created in a way to raise good implementing interior architects and environmental designers who are intellectual, critical and able to follow up-to-date technologies; within the educational approach in which the disciplines of architecture, design and art are melted in a common pot.

Graduates of the program can work in construction, design and interior architecture companies; in design studios; specialized furniture, product and material companies as designers competent in their fields; in marketing departments; and in their own offices with a wide range of career opportunities such as project architect, controller, site manager, and consultant.

ARCHITECTURE

(TURKISH/ENGLISH)

Architecture-Design education is built to include the whole of ideas and principles in the field of architectural knowledge which prepares the future, adds theory and practice to create contemporary and effective solutions of today, and envisages a broad cultural background. The program aims to train architects who can integrate the artistic and technical aspects of design and implementation processes in the built environment with sustainability, urban and architectural relations; are open to multi-disciplinary approaches; have advanced researching, problem solving, and creativity skills; and can follow innovations.

Graduates of the program can take part in public and private sector organizations or as designers in their own offices, as an implementing technical responsible at construction sites, as an expert in the real estate and construction sector, as a specialist in the design, production and marketing of building materials; they can pursue a career in research institutions or academic institutions.



GASTRONOMY AND CULINARY ARTS (TURKISH)

“A university, following a school that supports creativity with classical education in the science of gastronomy”

It is intended to raise Gastronomy Experts who achieve to develop the rich Turkish cuisine culture and protect its reputation at the international level; know and follow world cuisines; are equipped with modern and classical cooking techniques, food and beverage management, cost control, and menu engineering; knowledgeable about food safety system; environment friendly; can combine cooking culture and activity with interdisciplinary subjects such as painting, sculpture, philosophy, etiquette, management, tourism and engineering foundations and present them in a visual feast, together with the staff in their charge; so are both chefs and managers.

In the 4-year curriculum that is generally interdisciplinary, you will be in the education system of a vision with high goals with the balance of practical and theoretical courses, French and English compulsory foreign language classes, 80 working days compulsory internship and 1 term as an intern gastronome, graduation project, participation with verbal presentations to related congresses, articles and research-oriented studies.



DIGITAL GAME DESIGN (ENGLISH)

In this century, which is rapidly transformed by developing technology, digital game technologies have become a form of narrative used in many different fields from medicine to entertainment sector, from interactive media to artificial intelligence, due to its interdisciplinary structure. The education provided in the digital games field should be inclusive to all these branches, future-oriented and creativity-based as digital games are handled in such a large ecosystem. That is exactly why our department has been established.

There are both engineering-based and artistic design courses in the curriculum. It is aimed to train game designers who can actively use the basic programming languages such as C++ and C# which are included within computer engineering, Unity and Unreal Engine game engines, develop the game idea in their mind in accordance with the design principles and carry their mind to digital environment. Students here are ensured to keep up with the current century in the most accurate way thanks to Artificial Intelligence Laboratory, the artificial intelligence and Machine Learning courses given within the curriculum. Students who study in integration with the faculty can feature their creativity by creating joint projects.